

## Visualization

School of Performance, Visualization and Fine Arts

pvfa.tamu.edu/academics/undergraduateprograms/majors/b-s-in-visualization/

# 2025-2026 Transfer Course Sheet

Minimum GPA | 3.0 Minimum Transferable Hours | 24 Maximum Transferable Hours | 60 Second-Choice Major Eligible | Yes Must meet with Advisor

# **Required Coursework for Admission**

Course Name	Hrs.	TCCNS	TAMU		
Functions, Trigonometry and Linear Systems, OR Engineering Math I	4	MATH 2412/MATH 2413	MATH 150/MATH 151		
Engineering Math I, OR Engineering Math II	4	MATH 2413 /MATH 2414	MATH 151/MATH 152		

- Students need to complete Trigonometry and Pre-Calculus (MATH 2412) at their institution before taking MATH 2413.
- Students need to complete (MATH 2412 & MATH 2413) OR (MATH2413 & MATH 2414) at their institution before they apply to the program.

The recommendations below represent what a typical TAMU student's schedule looks like during the first four semesters. If working to complete an Associate's Degree before transferring, please align your degree plan to satisfy TAMU degree requirements. You may not have to complete the coursework in the sequence below but this major requires or recommends specific coursework to be completed.

#### **First Year**

## **FALL SEMESTER**

# SPRING SEMESTER

TCCNS	TAMU	Course Name	Hrs.	TCCNS	TAMU	Course Name	Hrs.
MATH	MATH 150, Or	Pre-Calculus, Or Engineering		MATH	MATH 151 OR	Engineering Math I, OR	
2412, OR	MATH 151	Math I	4	2413, OR	MATH 152	Engineering Math II	4
MATH 2413				MATH 2414			
ENGL 1301	ENGL 103	Composition I	3	ENGL 1302	ENGL 104	Composition & Rhetoric	3
GOVT 2305	POLS 206	American National	3	HIST 1302	HIST 106	History of the U.S.	3
		Government	3				3
HIST 1301	HIST 105	History of the U.S.	3	PSYC 2301	PSYC 107	Intro to Psychology	3
		Total	13			Total	13

# **Second Year**

# **FALL SEMESTER**

# **SPRING SEMESTER**

TCCNS	TAMU	Course Name	Hrs.	TCCNS	TAMU	Course Name	Hrs.
PHYS 1401	PHYS 201	College Physics	4		-	-	-
GOVT 2306	POLS 207	State & Local Government	3				
	core.tamu.edu	Life & Physical Science	4				
ARTS 1303 or 1304	ARTS 149 or 150	Art History Survey I or Art History Survey II	3				
		Total	14				

#### Notes:

- There is a Sophomore Gate. Students must complete ARTS 115, VIST 105, VIST 106, VIST 172, VIST 173, MATH 150/151, and MATH 151/152 before being allowed to take VIST 275.
- Transfer applicants are required to submit an online portfolio. The link may be attached in the essay portion of the application. Physical portfolios will not be accepted.
- The Visualization program will only be accepting transfer students for Fall Admission.



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# School of Performance, Visualization and Fine Arts

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Minimum GPA | 3.0
Minimum Transferable Hours | 24
Maximum Transferable Hours | 60
Second-Choice Major Eligible | Yes
Must meet with Advisor

#### **Coursework Timeline**

- Competitive applicants will have the Required coursework completed by the application deadline.
- Applicants to the fall term **may be** asked to submit spring final grades, this is not a guarantee.
- Summer coursework will not be considered for fall applicants.
- The Visualization program will only be accepting transfer students for fall admission.

## **Additional Transfer Requirements**

- The Visualization program is looking for students who are interested in pursuing our degree as a focus. Students should indicate our program as the primary major they are interested in if they wish to be admitted. The essay and supporting materials should reflect that the student is interested in pursuing our degree.
- Meeting minimum requirements does not guarantee admission. The entire record is reviewed for consistency in coursework and grades.

## **Additional Information**

- Applicants should be serious about earning a degree in Visualization.
- Transfer applicants are instructed **NOT** to accept transfer admission to any major with the expectation of later applying for an on-campus change of major.

## **Career & Educational Opportunities**

Visual media entertains, informs, and motivates. Students pursuing a degree in Visualization may plan on careers in areas such as game design, animation, UI/UX, AR/VR, graphic design, advertising, marketing, web/app design, and other types of careers requiring creativity and design skills. Their skill sets allow them to explore, analyze, and create visual solutions to various types of communication problems. They find the most effective way to get messages across in various types of mediums, including, print, electronic, and film media using a variety of methods, such as illustration, photography, animation, and various print and layout techniques. For more information please visit careercenter.tamu.edu.

### **Transfer Course Sheet Notes**

- 1. Admission preference is given to applicants with the highest GPA and the most appropriate courses completed and strong portfolios.
- 2. Transfer applicants are required to submit an **online portfolio**. The link must be attached in the essay portion of the application. Physical portfolios will not be accepted.
- 3. Transfer applicants are encouraged to complete <u>University Core Curriculum</u> coursework found in the <u>Undergraduate Catalog</u> unless specified above.
- 4. This Transfer Course Sheet was supported in a partnership between the Office of Admissions and the School of Performance, Visualization & Fine Arts at Texas A&M University with the Undergraduate Catalog having the most extant and definitive information.
- 5. More information about transferring to the program can be found at this link: Transfer Application Guidelines